

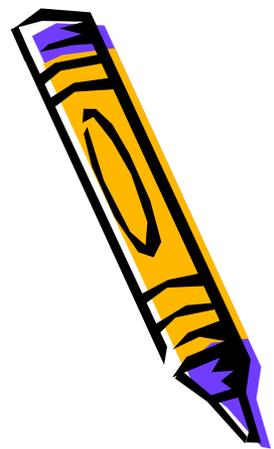


Club Programming and Planning

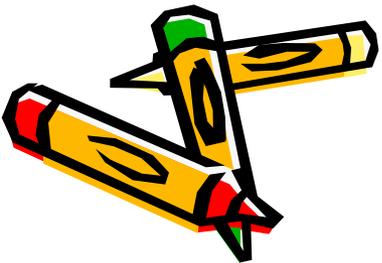
Basic Staff Training
25th April 2021

Vernon Noel - Area 7 Coordinator
07956 409385
Vernscape@gmail.com

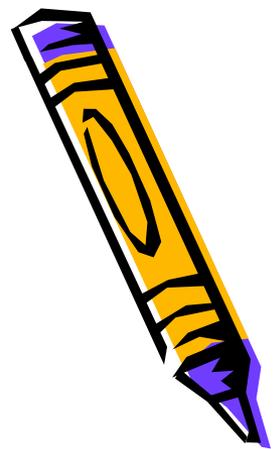
Learning outcomes



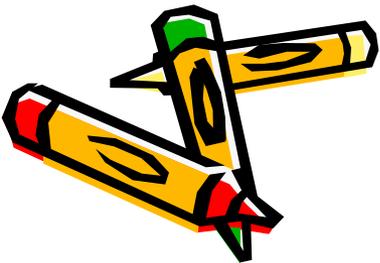
- To discover the importance and value of good planning and preparation, making every club session creative, joyful and practical.



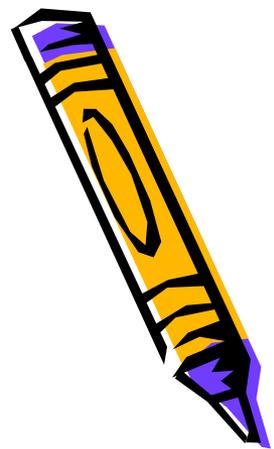
Learning outcomes



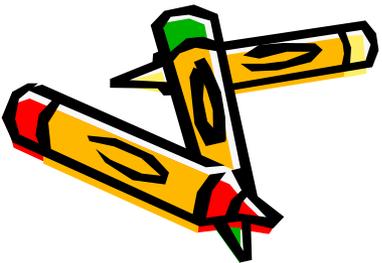
- To provide practical information on how to become good programme planners.



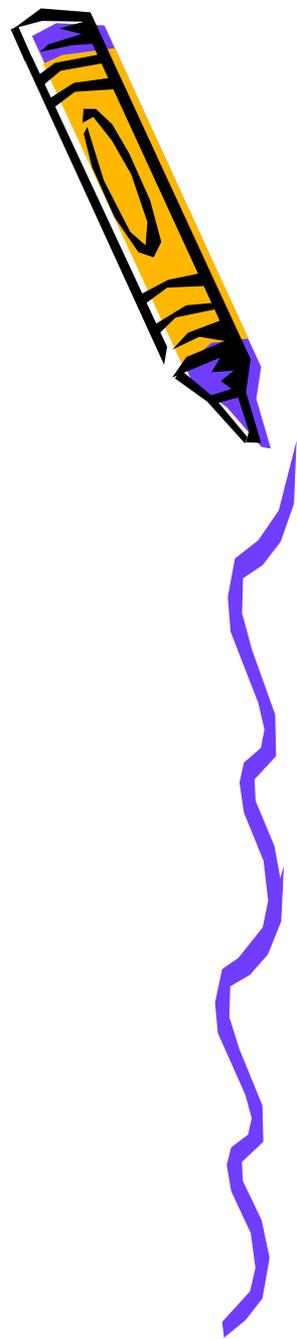
Learning outcomes



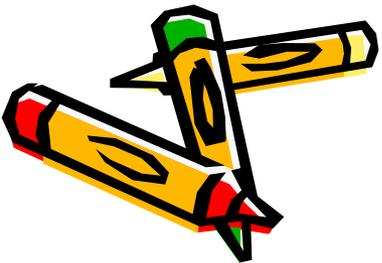
- To enable Pathfinder Leaders to recognize the importance of actively involving Pathfinders in every aspect of the Club - including Leadership!



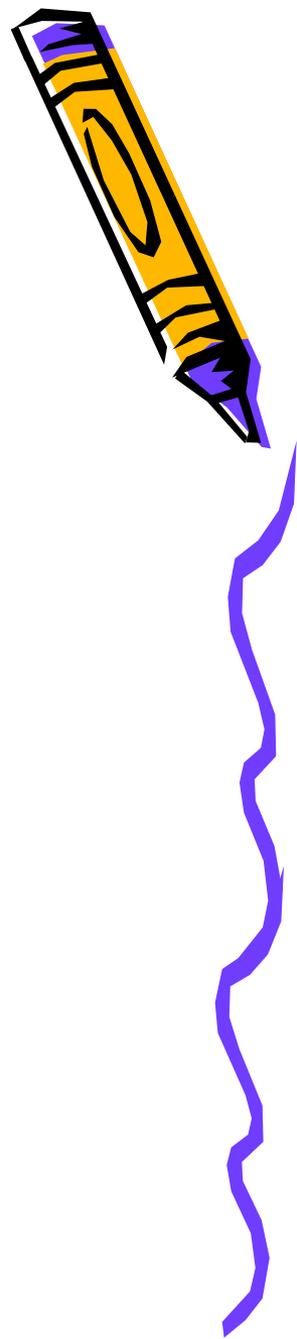
Learning outcomes



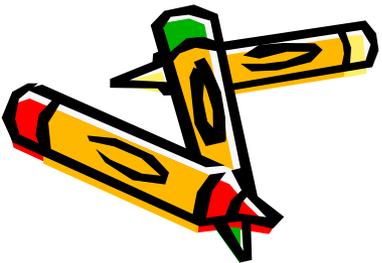
- Above all leading young people to Jesus Christ.



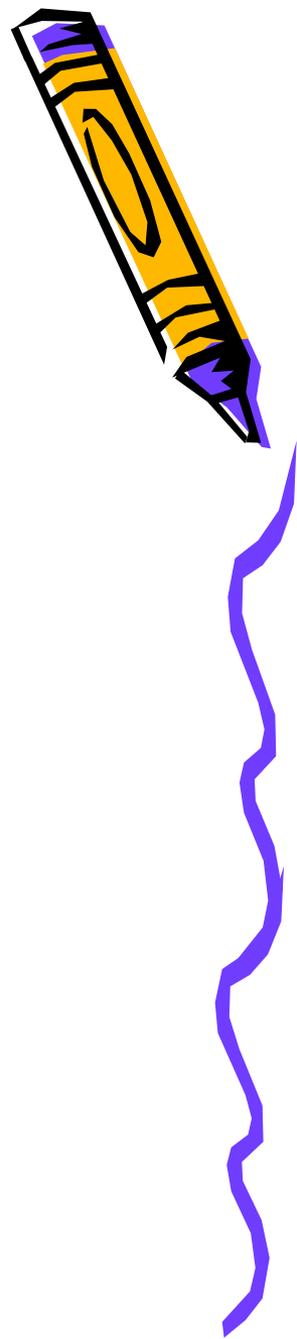
WHY PLAN?



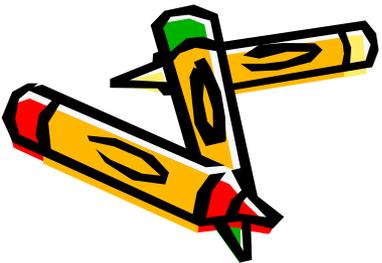
- Where?
- When?
- Who?
- How?
- What?



REWARDS

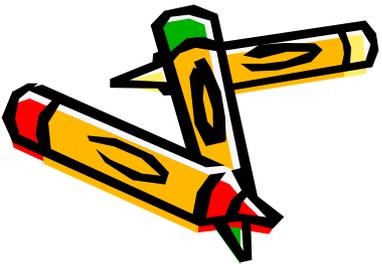
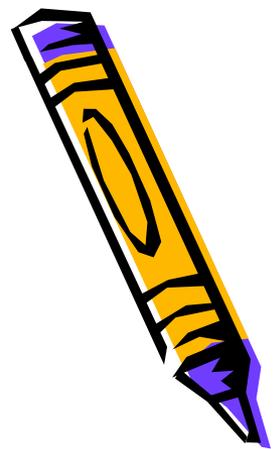


- Safety
- Less opportunity for boredom
- Will achieve goals
- Will see growth
- Personal learning and achievement

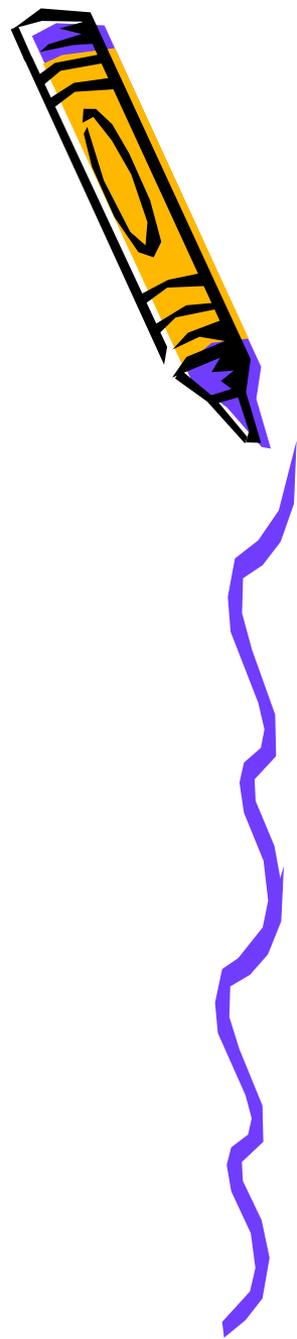


Remember to...

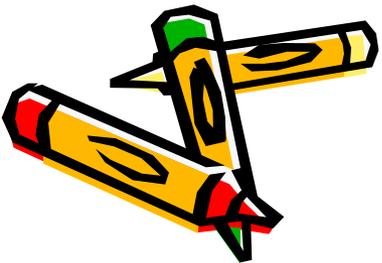
Trust and listen to God
in everything you do
and in every aspect
of your planning.



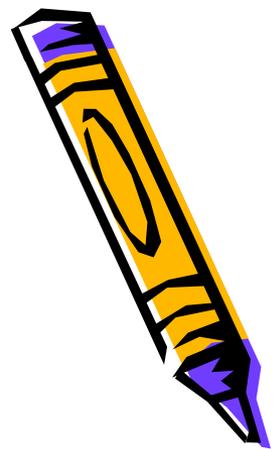
KEEPING RECORDS



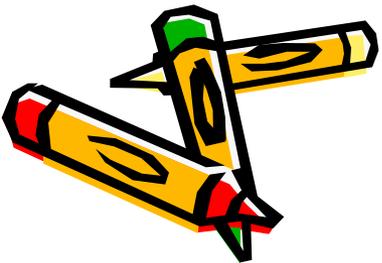
- Have a Club Secretary (m/f)
- Keep records of:
 - Attendance
 - Progress
 - Achievements



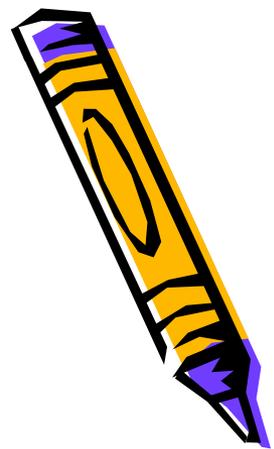
PROGRAMME



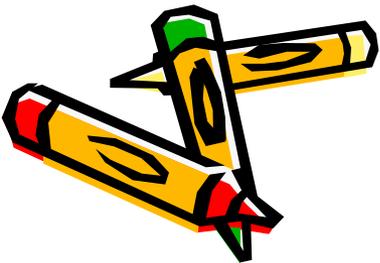
- Yearly
 - Based on 10 month calendar
 - Regular meetings and events
 - Investiture



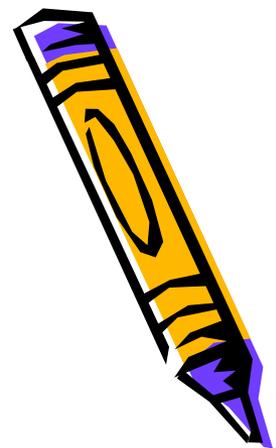
PROGRAMME



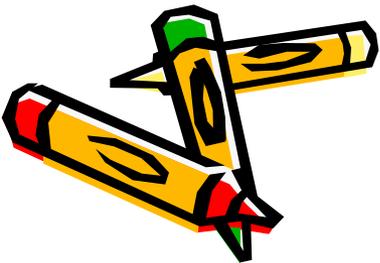
- Weekly Programme
 - Decide on which method to follow
 - Use aids to help in planning



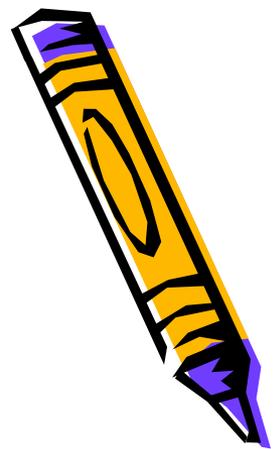
Pathfinder Club Elements



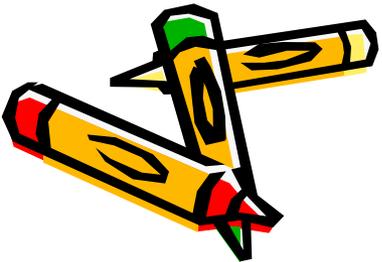
- Induction
- Ceremonies
- Special Events
- Campouts
- Camporees
- Community events
- Investiture
- PF Fayre
- PF Honours
- Local PF Day
- Conference PF Day
- Club Programmes



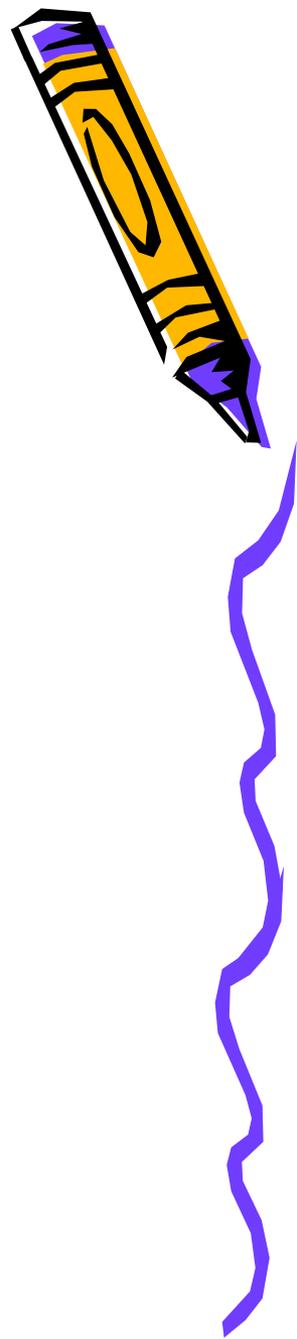
COMMUNITY EVENTS



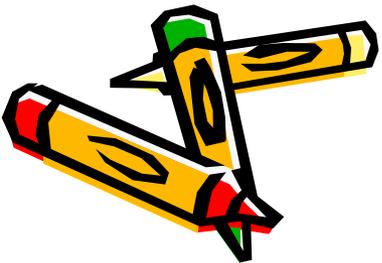
- National, e.g. Remembrance Day
- Health Fayre
- Environmental Assistance (clean-up)
- Good Neighbour Schemes
- Hospital Visitation
- Concerts/Visits - Care Homes



SPECIAL EVENTS

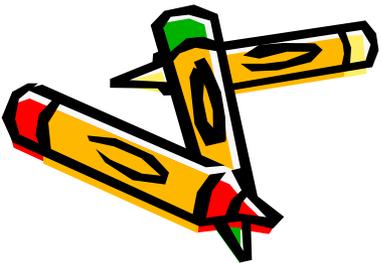
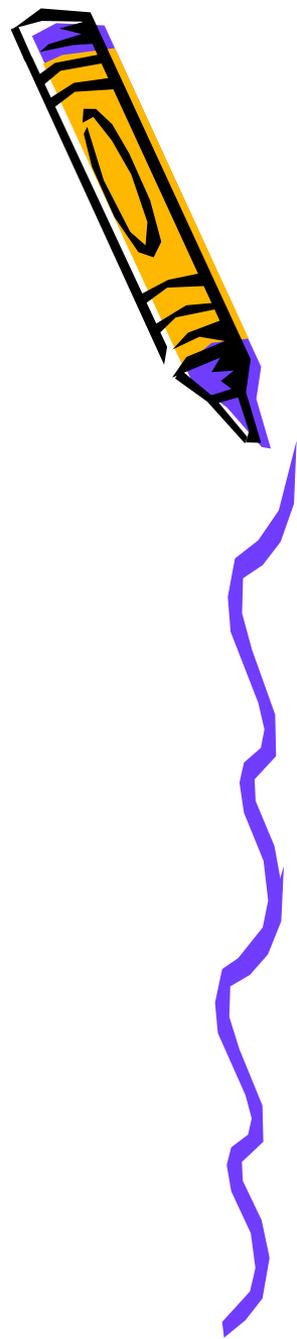


- Field Trip
- Fun Day
- Evangelism
- Church Cleaning



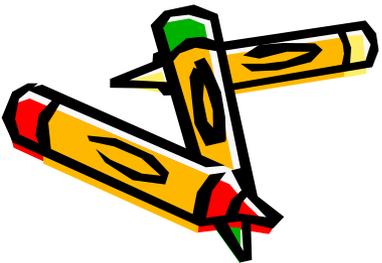
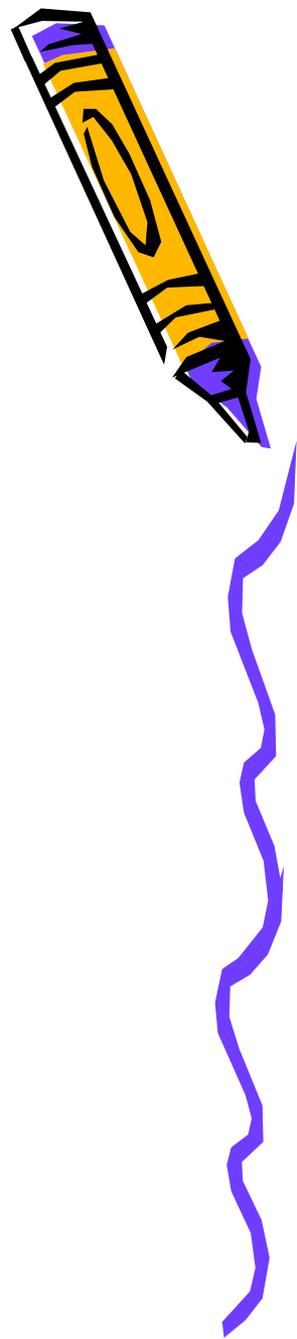
AREA EVENTS

- Skills Camp
- Adventurer Day
- Pathfinder Day
 - Training
- Area Coordinator Meetings



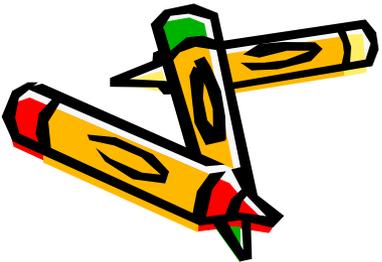
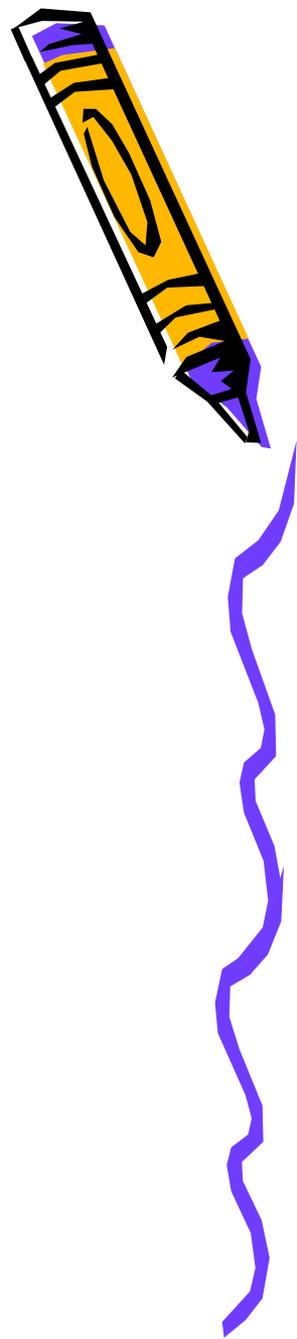
CONFERENCE EVENTS

- Curriculum Camps
- Training Events
- Pathfinder Days
 - Camporees
 - Rally Day
 - ABE/PBE
 - AGM



BUC/TED EVENTS

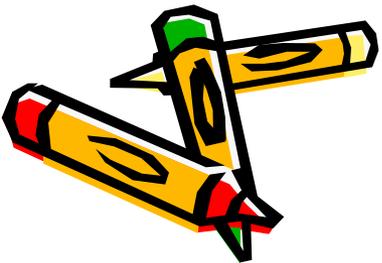
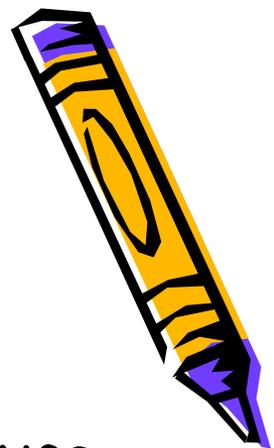
- Training
- National Camporees
- International Events - ABE/PBE



ACTIVITY 1 (5 MINUTES)

OUTLINE A CALENDAR FOR ADVENTURER/PATHFINDER CLUB MEETINGS OVER A SEVEN WEEK HALF-TERM PERIOD THAT INCLUDES:

- 4 REGULAR CLUB MEETINGS
- 1 CLUB STAFF AND 1 AREA MEETING
- A CLUB ACTIVITY
- A CONFERENCE DAY EVENT
- A COMMUNITY OR EVANGELISTIC DAY EVENT

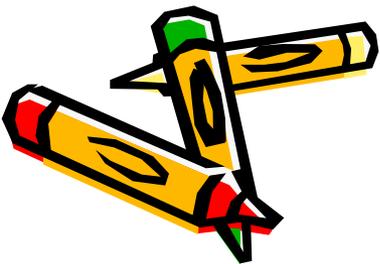




Sample Calendar

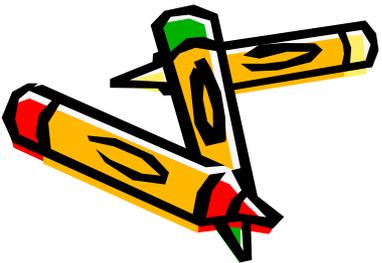
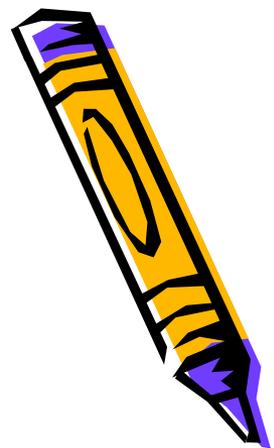
(September to Mid-October Half Term)

5 th September	Club Meeting	Staff Meeting
12 th September	Drum Corps	Area Coordinator Meeting
19 th September	Club Meeting	
26 th September	Rally Day	
3 rd October	Club Meeting	Staff Meeting
10 th October	Community Activity	
17 th October	Club Meeting	



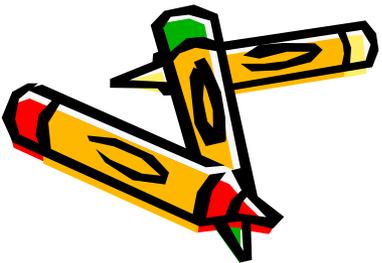
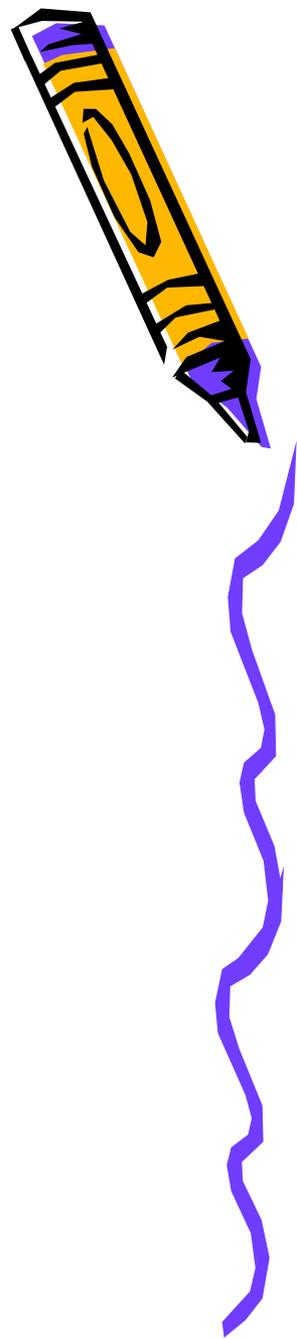
THE DETAIL

Encourage all staff to become familiar with the PF Administrative Manual and the curriculum material for the class they are teaching/ supporting.

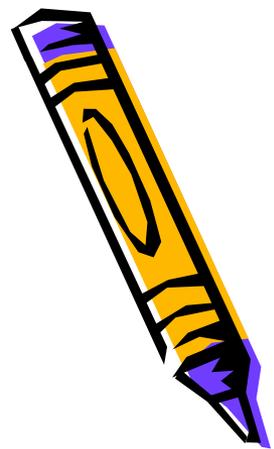


TIMETABLE PLAN

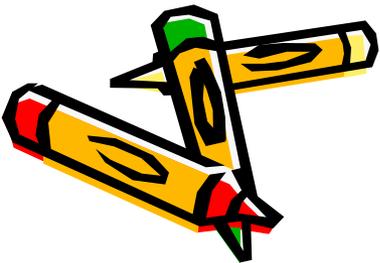
- Opening Ceremony and Devotional
- Drill Practice
- Theory/Practical Learning segments
- Break(s)
- Fun Recreational learning time
- Honour/Craft work
- Announcements/Closing Ceremony



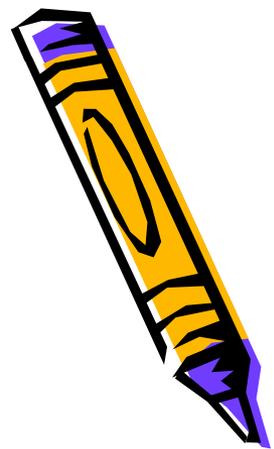
3-hr PROGRAMME



- 15
 - 10
 - 15
 - 30
 - 30
 - 30
 - 45
 - 5
- Opening Ceremony (flags, prayer, inspect)
 - Drill (Club or Units)
 - Devotional (Speaker or Units)
 - Classwork (indoor or outdoor activities)
 - Games (knowledge based)
 - Classwork (Indoor or outdoor activities)
 - Honours/Hobbies/Crafts
 - Announcements and Benediction



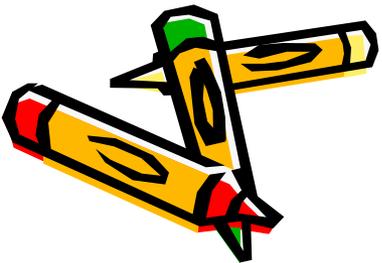
Be ADAPTABLE



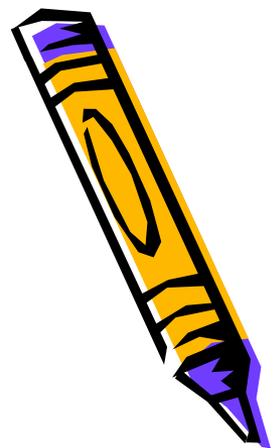
- A strict timetable doesn't allow for any breaks. So adapt timings to allow for one or two breaks.

OR

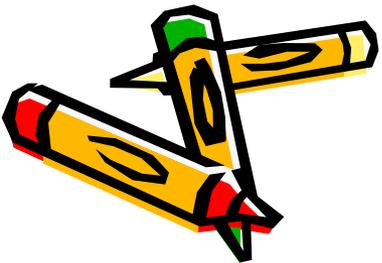
- Ensure a change in activity



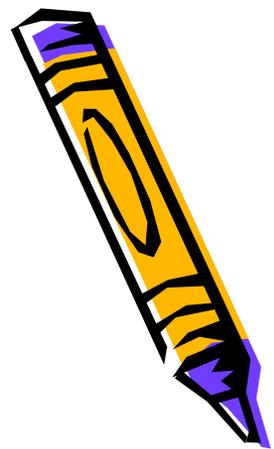
ADAPT/ADJUST



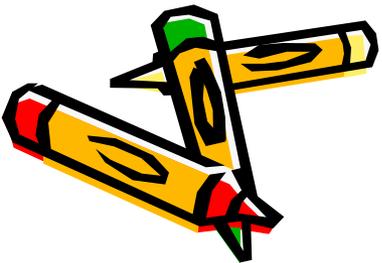
- Meet the needs of the Pathfinders or Adventurers with whom you are working.
- Remember how much physical resources are available to you



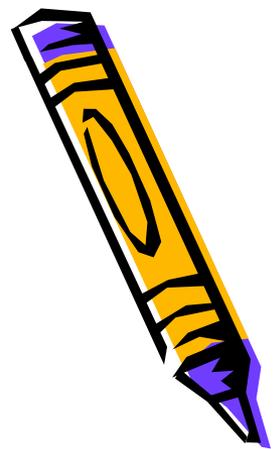
BE REALISTIC



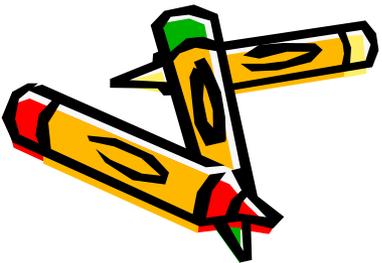
- Aim is to help young people grow and achieve ... NOT
- To see how much we can achieve!



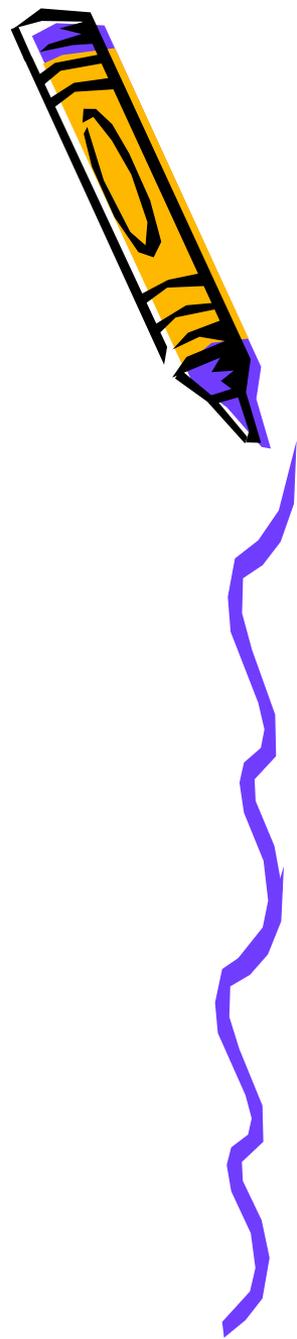
PREPARE! PREPARE!



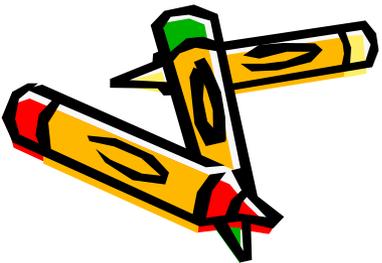
- A well planned, co-ordinated programme, committed to God is our aim.
- If we do not plan and prepare, we are preparing to fail.
- Know the curriculum and support it with resources.



THEIR FUTURE IN YOUR HANDS!

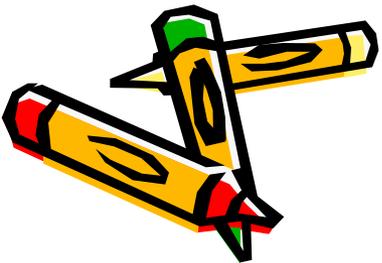
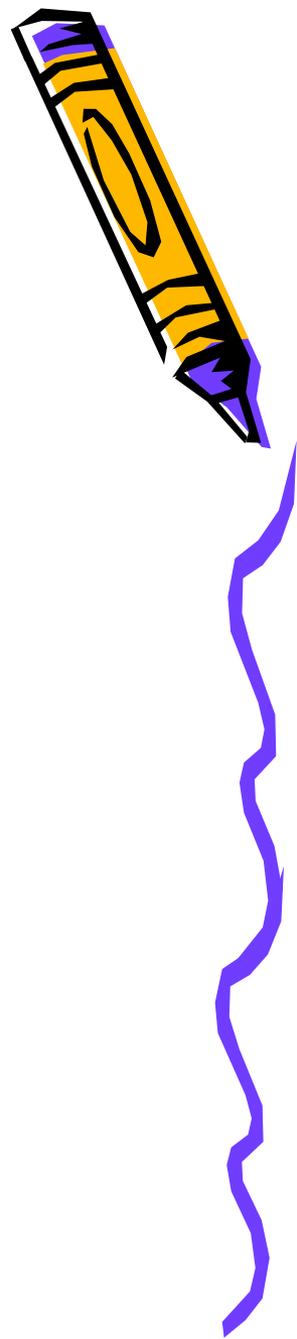


- We have been given an awesome responsibility
- We are assisting in the preparation of future leaders
- We must let them lead now
- We are here to FACILITATE not DICTATE

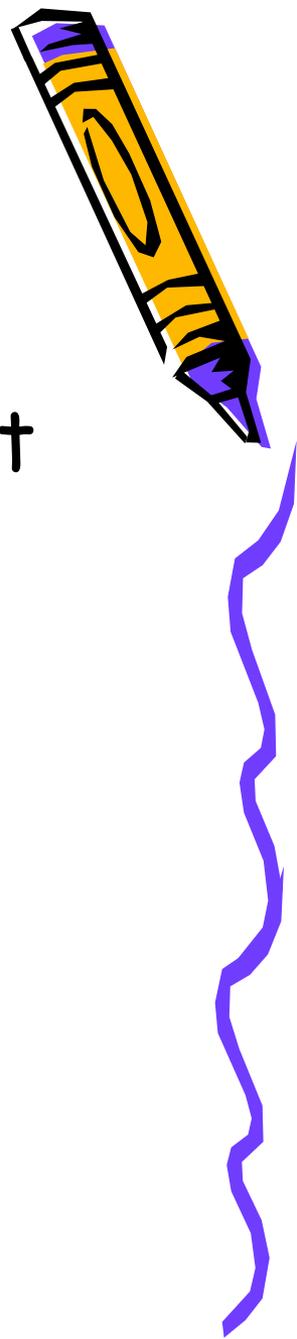


COMMIT YOUR PLANS

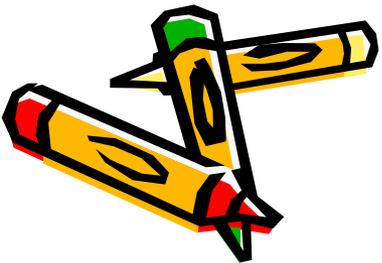
- Dedicate yourself to God.
- Dedicate your programme to Him.
- Pray for His leading through the power of His Holy Spirit.



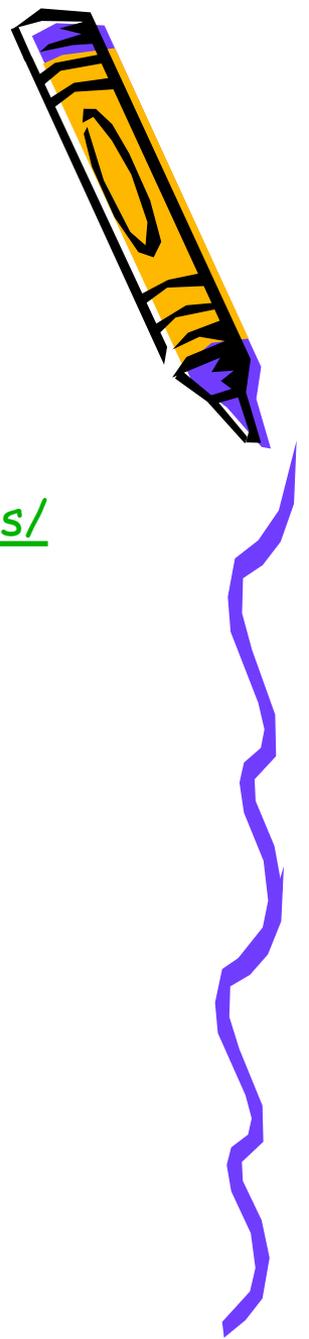
RESOURCES



- Conference Pathfinder Department
- Union Pathfinder Department
- Professionals in local church
- External professionals
- Libraries
- Local Youth Service



WEBSITES



- GC Pathfinder Dept
 - <https://www.gcyouthministries.org/ministries/pathfinders/>
- Games and Activities Web Site
 - <http://www.wilderdom.com/games/gamespecific.html>

